

Consumer Insights Discussion for FCC

April, 2010

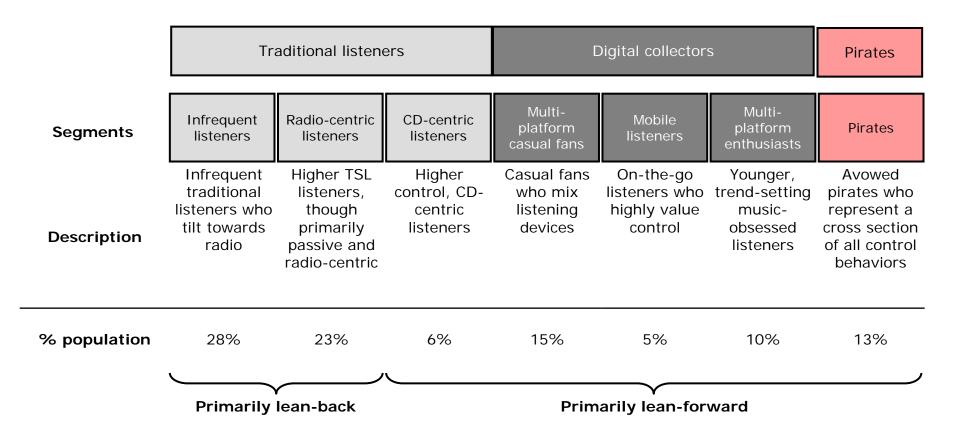
Background

This presentation is in response to the request by FCC Staff to provide a better understanding of music consumers based on research commissioned by Warner Music Group

Agenda

- Music Customer Segmentation
 - Seven consumer segments
 - Segment breakdown by age group
 - Time spent listening vs. music spend by segments
- Consumer Insights
 - Why consumers discontinue P2P use
 - Why consumers pay for music
- Product Strategy to Encourage Purchases
- Final Thoughts & Discussion

Third party research commissioned by WMG indicates we can think about consumers in seven distinct segments



Source: WMG Consumer Research

Segment profile: Infrequent listeners

Infrequent traditional listeners who tilt towards radio

Demographics:

Age: ~45 years old

Gender: 43% male; 57% female

Experience

- Lowest time spent listening group
- Very passive in their listening (listening to terrestrial radio ~60% of the time and CDs ~20% of the time)
- Least technologically-oriented segment ("I'm the last to know about new technology" or "technology confuses me")

Acquisition

- Pay for most of their music acquisitions
- Lowest spending segment
- Feels satisfied with their collection (1K tracks)
- Ownership is least important to this segment

Discovery

 Vast majority discover music primarily via traditional means (AM/FM radio, TV/movies and other traditional platforms)

Segment profile: Radio-centric listeners

Higher time spent listening listeners, though primarily passive and radio-centric

Demographics:

- Age: : ~45 years old
- Gender: 45 % male; 55% female

Experience

- Above average time spent listening
- Most lean-back segment with ~75% of the time to terrestrial radio and ~10% of the time engaged with their CD collections
- Generally indifferent to technology ("technology is not important to me" or "it is not worth the time to learn how to use it")

Acquisition

- Pay for a large share of music acquisitions
- Below average spend annually and collection size (~2K tracks)
- Ownership is only somewhat important

<u>Discovery</u>

Majority discover music primarily via traditional means, but ~10% frequently do so via social media sites

Segment profile: CD-centric listeners

Higher control, CDcentric listeners

Demographics:

Age: ~44 years old

• Gender: 40% male; 60% female

Experience

- Average level of time spent listening but very highly engaged and lean forward
- Listen to CDs ~60% of the time and terrestrial radio ~20% of the time
- Satisfied with their technological engagement ("I am happy with the technology I know" and "technology is not important to me")

Acquisition

- Pay for a large share of music acquisitions
- Above average level of spend and average collection size (~2.5K tracks)
- Ownership is very important to this group

Discovery

- Majority primarily discover via traditional means
- Packaging matters: find a meaningful amount of music via "interesting looking displays"

Segment profile: Multi-platform casual fans

Casual fans who mix listening devices

Demographics:

Age: ~39 years old

• Gender: 53% male: 47% female

Experience

- Below average engagement
- Slightly lean-forward in their listening but choice of platforms largely driven by convenience
- Digitally-oriented with ~70% of time spent in digital formats, but across a highly fragmented list of platforms
- Like to be on the forefront of new technology

Acquisition

- Proud of their music collections (~2.7K tracks)
- Pay for the majority of their music

Discovery

 Though traditional platforms are important for discovery to most of this group, 1/3 of them frequently discover music via social media

Segment profile: Mobile listeners

On-the-go listeners who highly value control

Demographics:

Age: ~33 years old

· Gender: 52% male; 48% female

Experience

- Average level of listening, but highly lean-forward, and primarily via portable devices
- Most control-oriented segment
- · Highest iTunes usage
- Value technology highly ("Technology makes my day-to-day life better")

Acquisition

- Second highest spending segment, paying for 67% of music acquisitions
- Large collections with ~3.7K tracks

Discovery

 Though traditional platforms are important for discovery to most of this group, 25% of this segment discover music frequently via social media

Segment profile: Multi-platform enthusiasts

Younger, trendsetting musicobsessed listeners

Demographics:

Age: ~35 years old

• Gender: 60% male: 40% female

Experience

- Most highly engaged segment ("I have to be the first to know about popular music")
- Significant amount of lean-forward listening augmented by high-levels of lean-back listening to drive an insatiable need to discover music
- Highly digitally-oriented (>80% in digital format)

Acquisition

- Proud of their music collections (~4K tracks) but continue to add to those collections at the highest rate among segments
- Acquires more music without payment than other predominantly paying segments

Discovery

 Though traditional platforms are important for discovery to this group, 20% of them frequently discover music via social media

Segment profile: Self-Proclaimed Pirates

Nonpurchasers
who
represent a
cross section
of all control
behaviors

Demographics:

- Age: ~33 years old
- Gender: 59% male: 41% female

Experience

- Represent a cross-section of experience/control behaviors, but most closely mimic digitals
- Average level of listening per week
- Decidedly lean-forward, primarily engaging in a variety of digital platforms
- Highly technologically-oriented group ("I am the first to know about new technology")

Acquisition

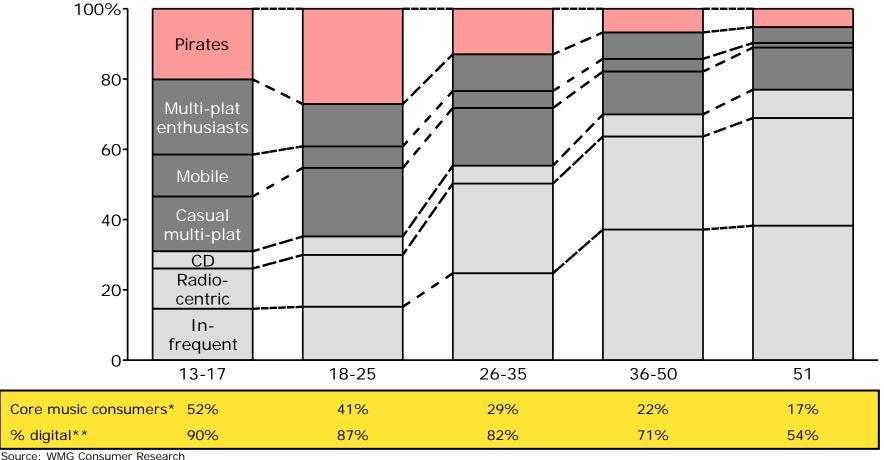
- Pay for a small portion of music acquisitions, but they still spend some money annually
- Relatively large collection (~3.1K tracks)

Discovery

- Tend to drive high discovery for others ("others always want my advice on music")
- 30% of this segment frequently discover music via new media platforms

Segmentation varies widely by age

Segment breakdown by age group

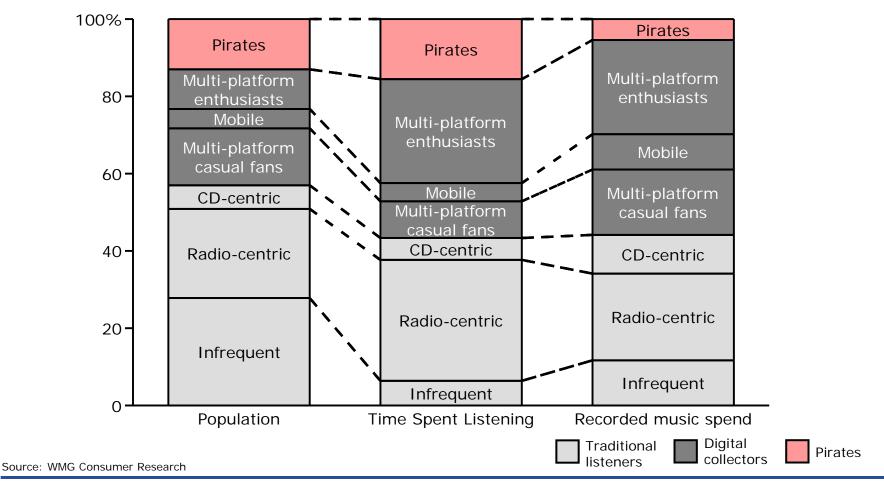


^{*} Core Music Consumers: CD-centric, mobile, multi-platform enthusiasts, and 2/3 of self-proclaimed pirates

^{**} Share of core music consumers who are digital

Time spent listening vs. Music spend by segment

Total population, time spent listening and annual spend by segment

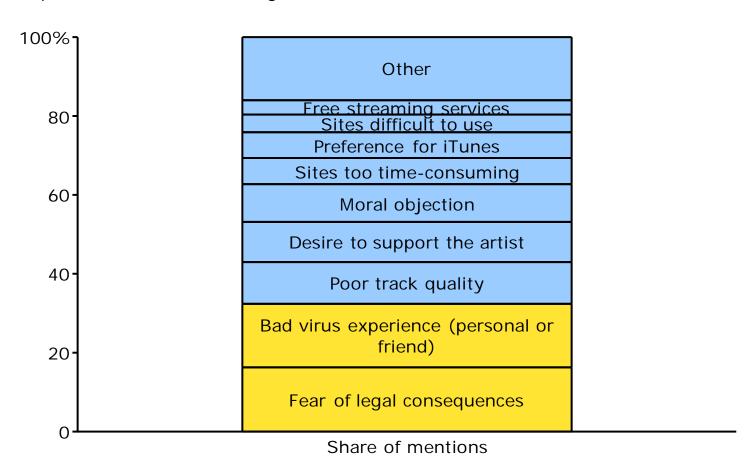


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Fear of legal consequences and viruses top reasons for discontinued P2P use

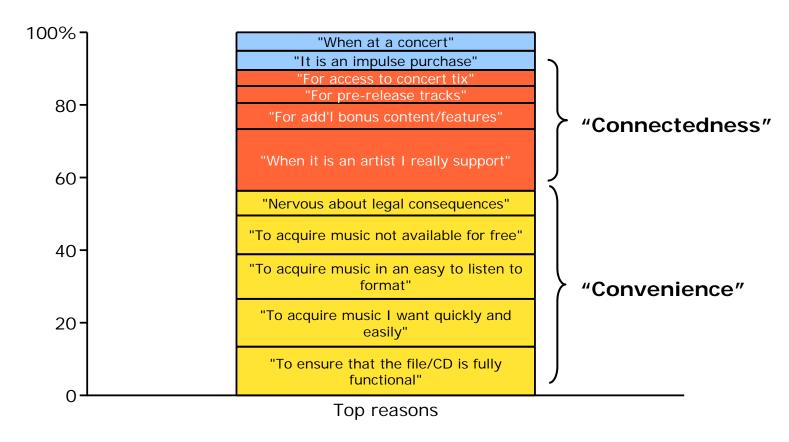
Top reasons for discontinuing P2P use



Source: WMG Consumer Research

Why people pay to acquire music?

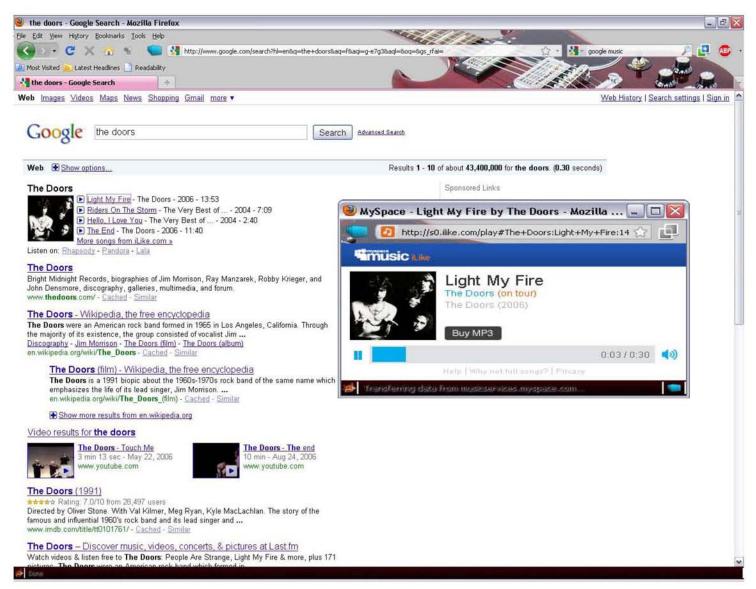
ACQUISITION



Source: WMG Consumer Research

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Connection: Direct to fan pre-sale



Pre-Order Configurations:

- \$24.99: Digital Only
- \$32.99: Standard CD
- \$124.99: Vinyl + Litho
- \$179.99: Coffin Box
- All versions included access to pre-order site, free shipping, and 320kbs digital delivery on night of release

Pre-order site content:

- 350 minutes of exclusive video footage
 Free digital single downloads
 10 preview riffs
- 1 free ringtone
- "Making of the record" footage
- Tour pre-sale
- Listening party premier





Connection: The Connected Media Experience

Objective: To offer compelling experiences by developing a new open standard in digital media packaging

Connected Media Experience...

- Is a digital package format and supporting back-end services
- Is a collection of files, such as MP3 audio files, JPG images, and more
- Can include online assets and updates that are available to registered users.
- Is intended for computers, phones, portable devices, settop boxes, and more
- Can include User generated content and will work for indie labels and garage bands
- Is intended for all media types but will be implemented for music content initially
- Is an open standard: www.connectedmediaexperience.org

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Final Thoughts & Discussion

- Understanding music consumers shows many consumers will buy music when
 - It is convenient
 - They are provided real value
 - The purchase fosters their connection to the artist
- But the unfettered availability of unauthorized services remains an impediment to the legitimate market